***Object Oriented Programming Lab 10***

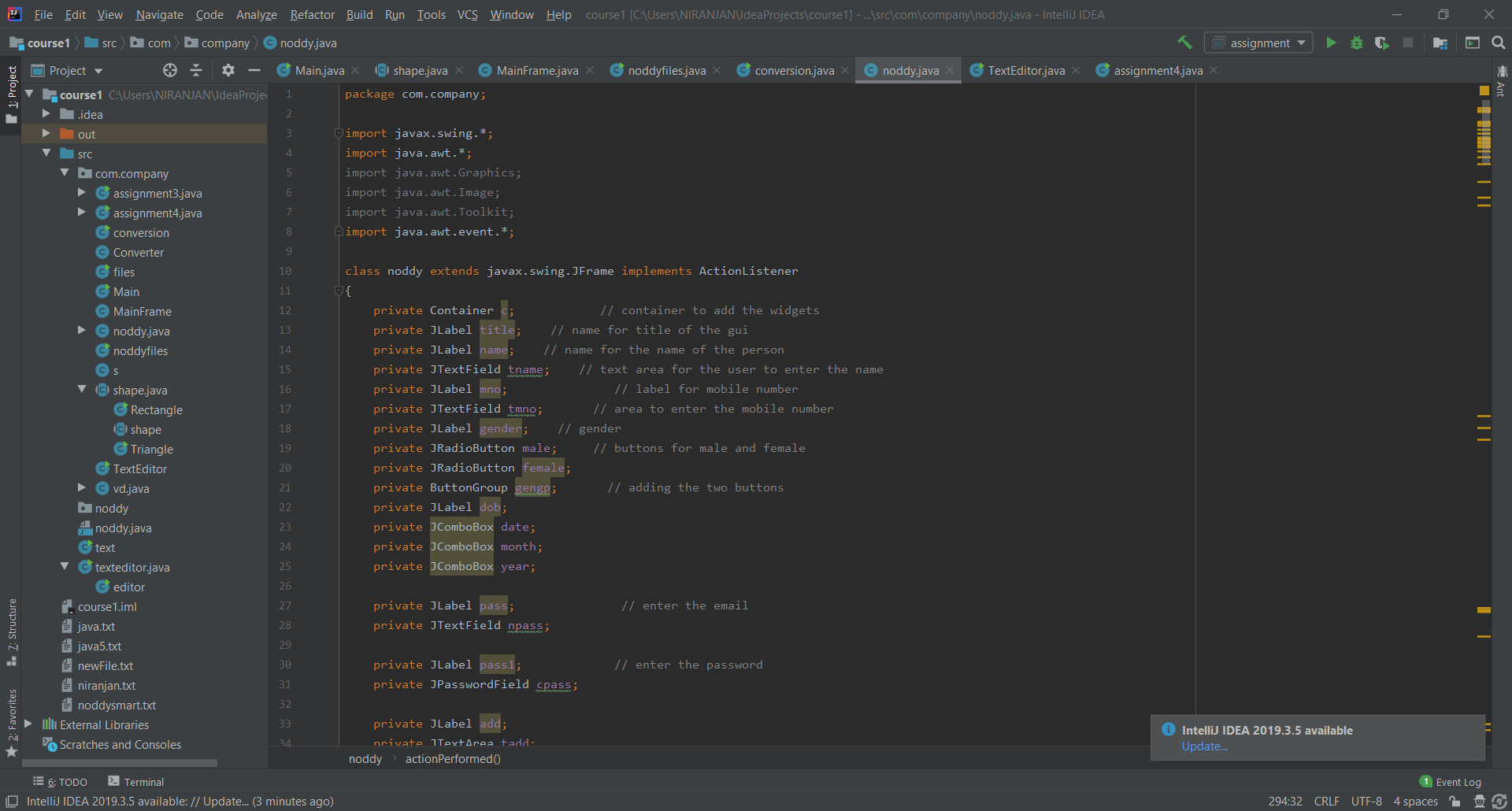
***Niranjan Dhokarikar 65***

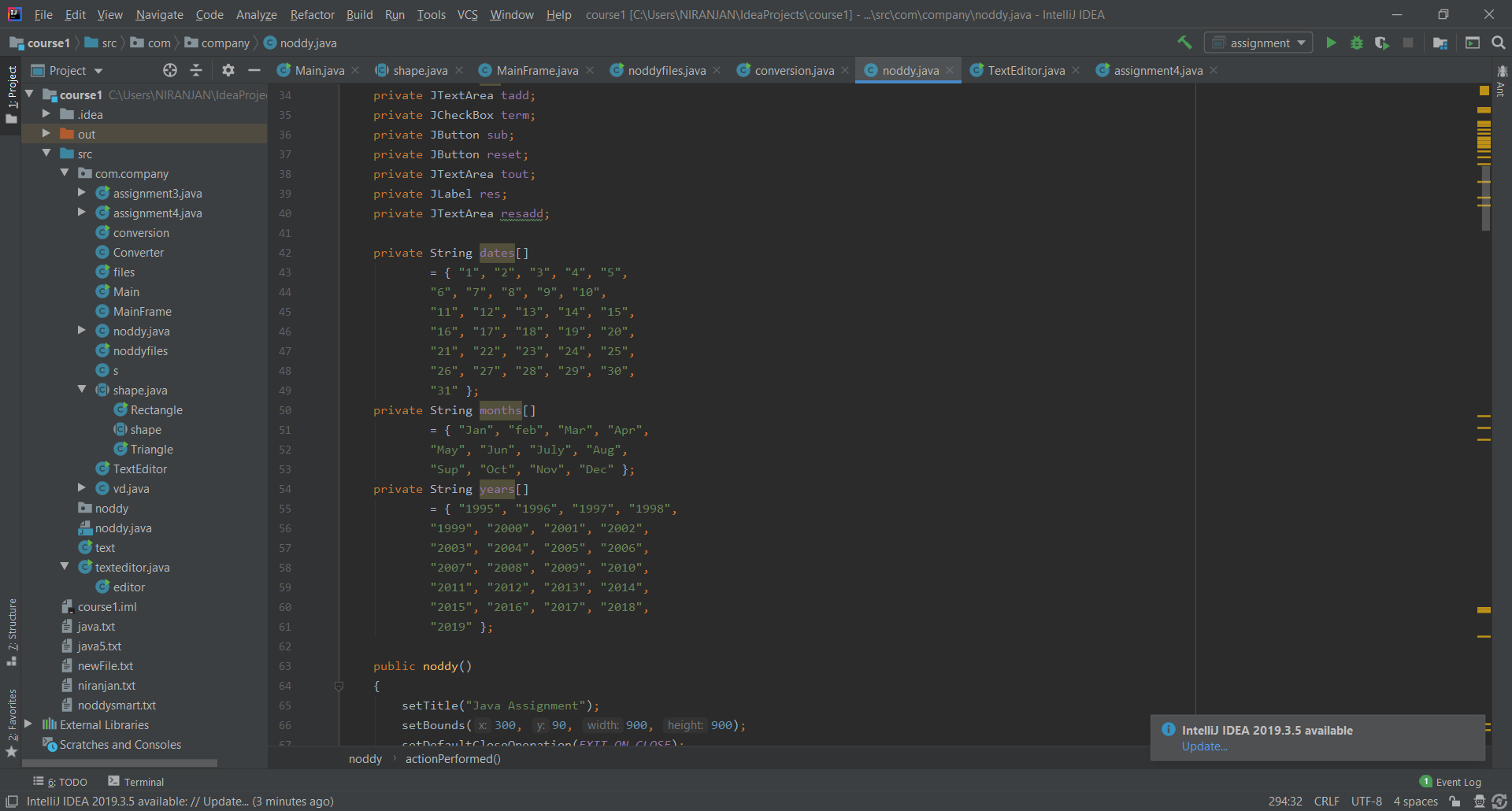
***ME-A Batch 3***

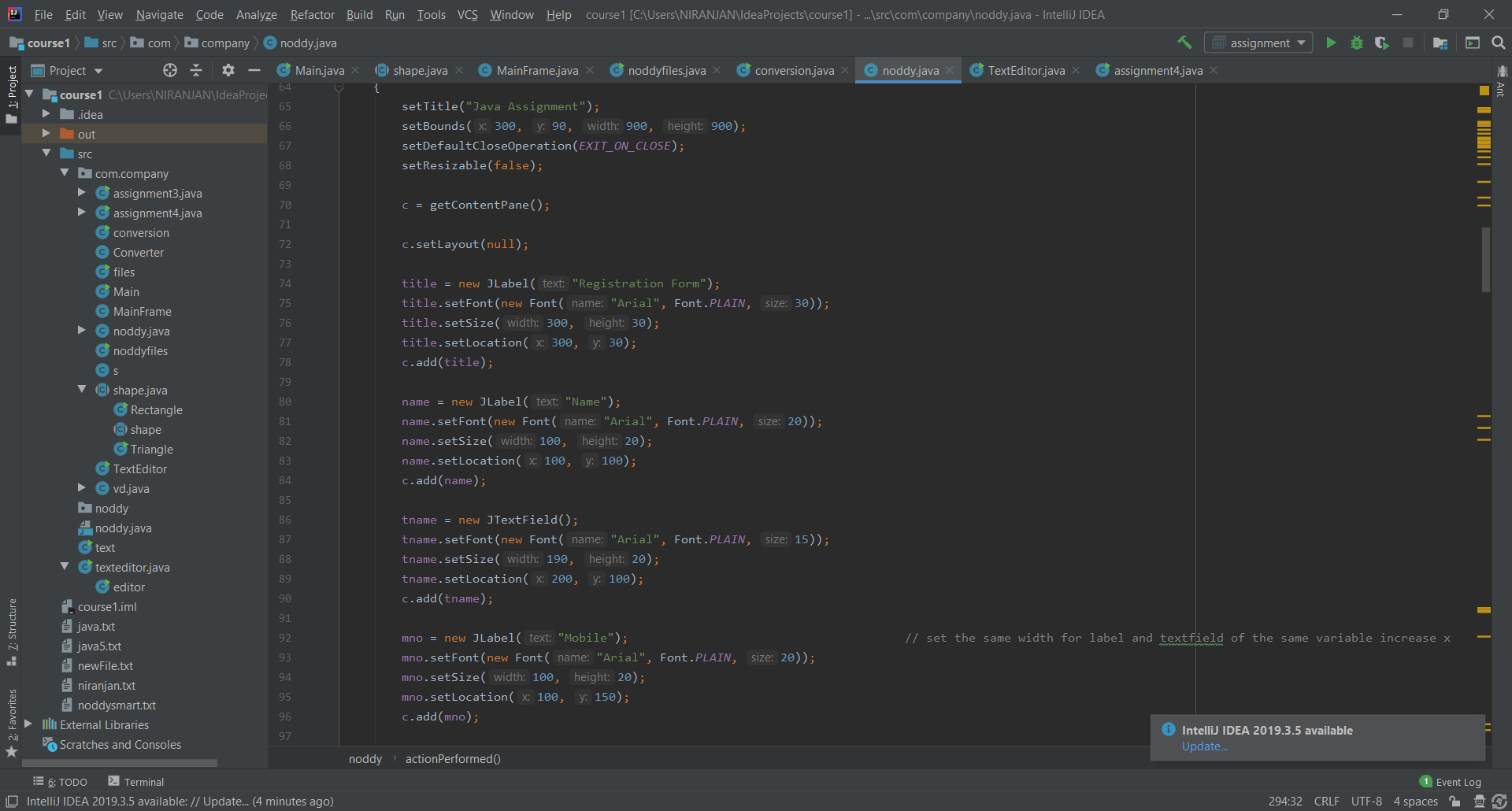
**Problem Statement ->**

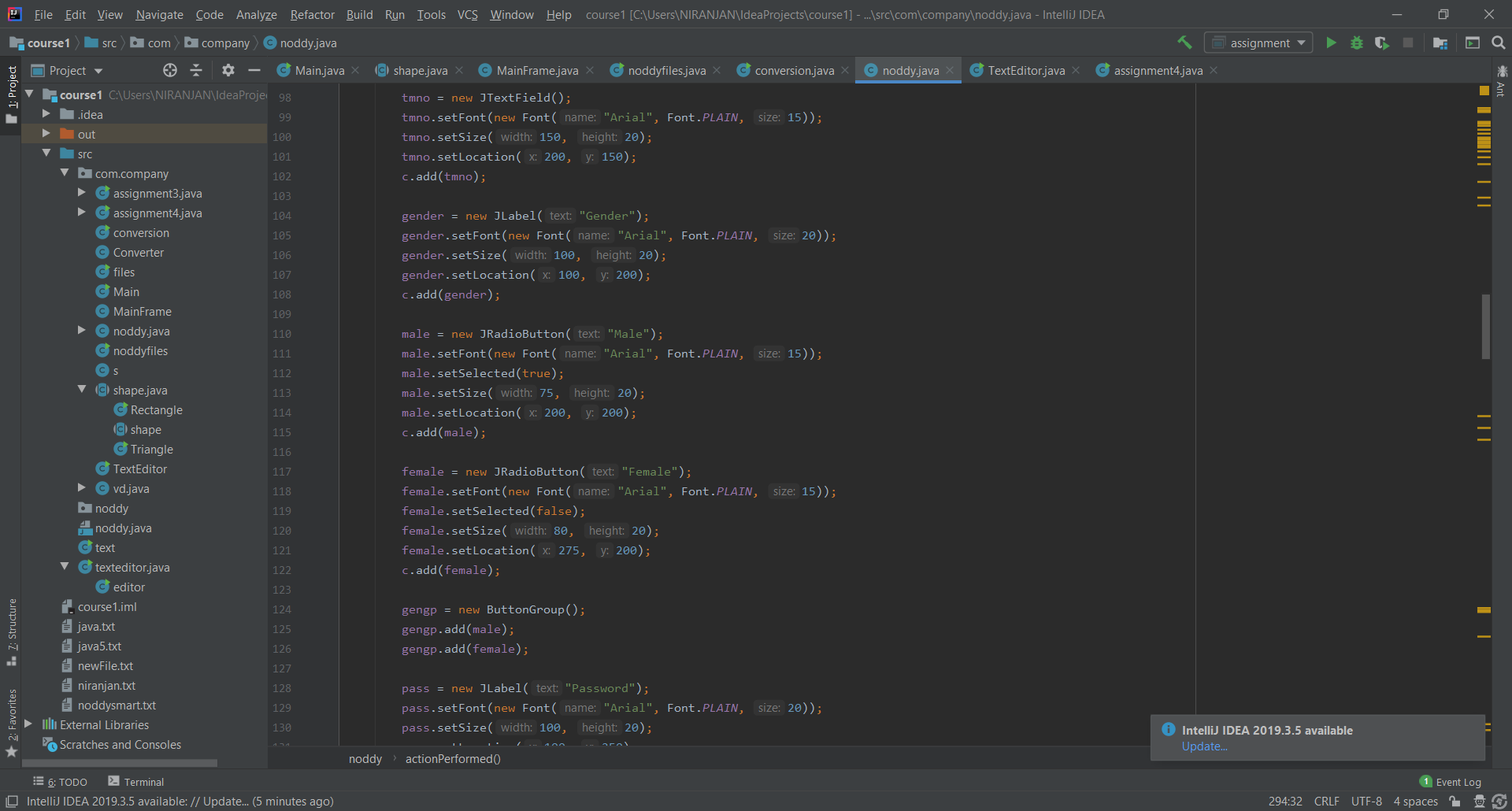
Implement any Graphical User Interface in Java using Java AWT and swing components.

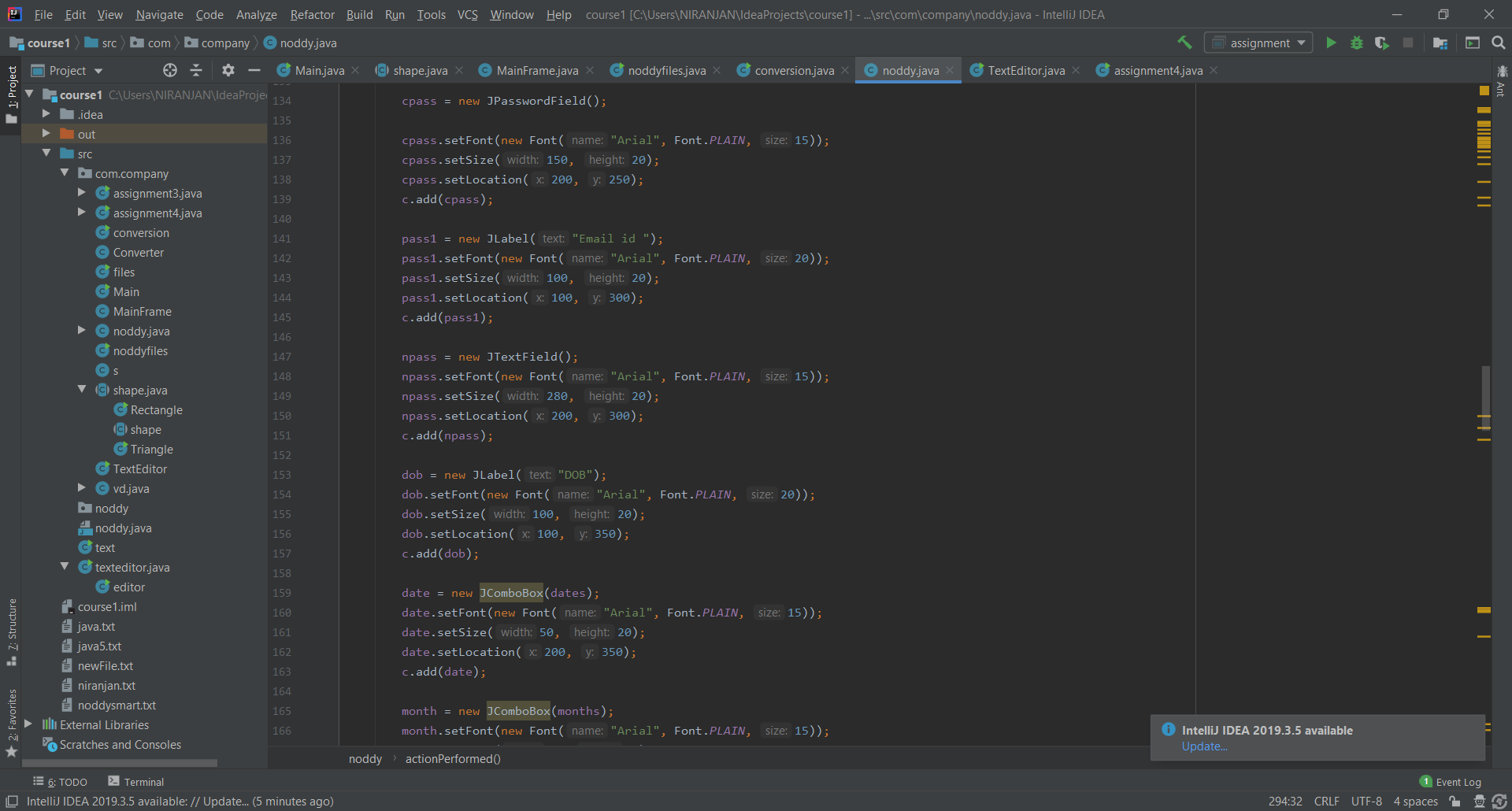
Code ->

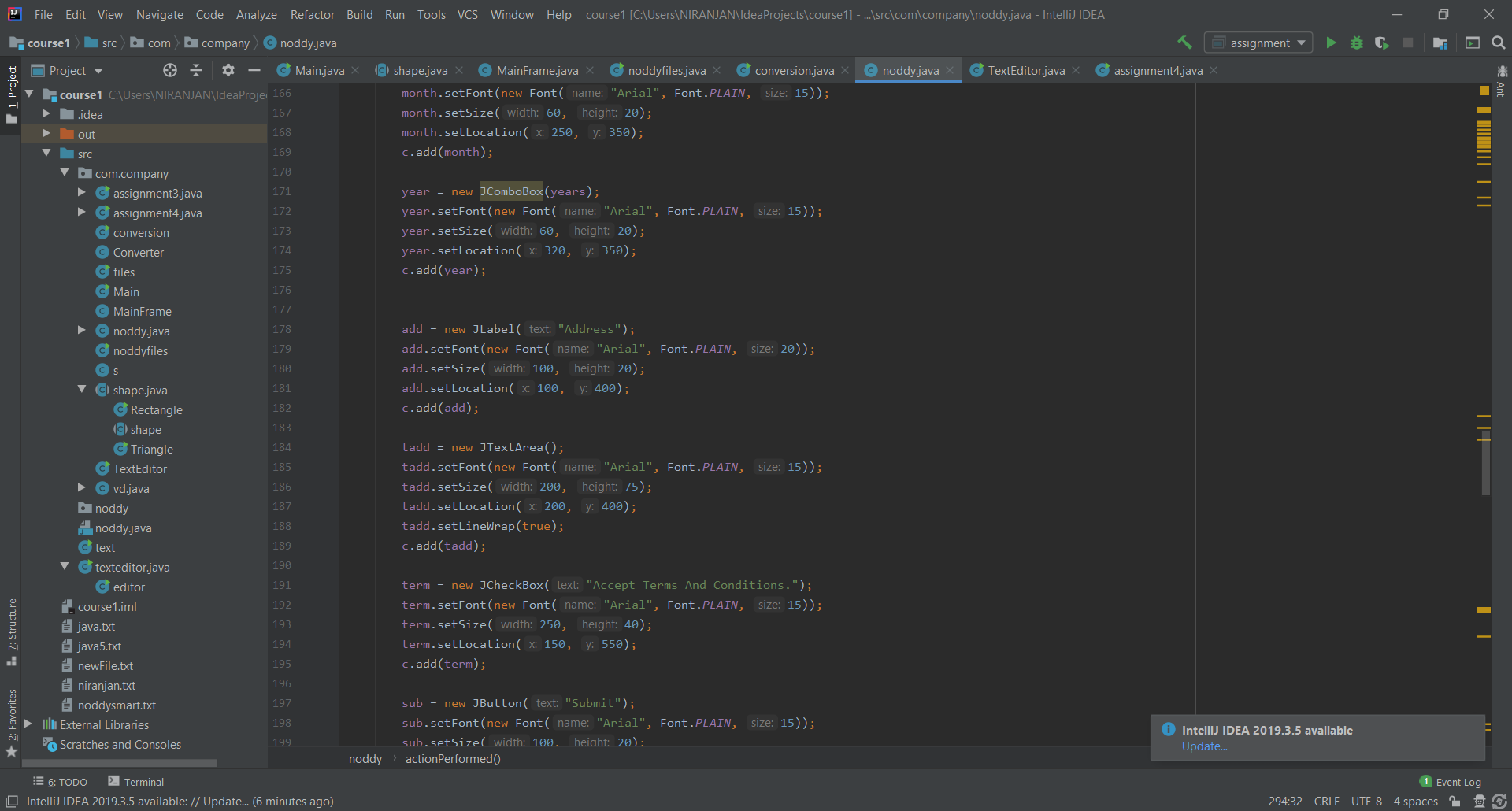


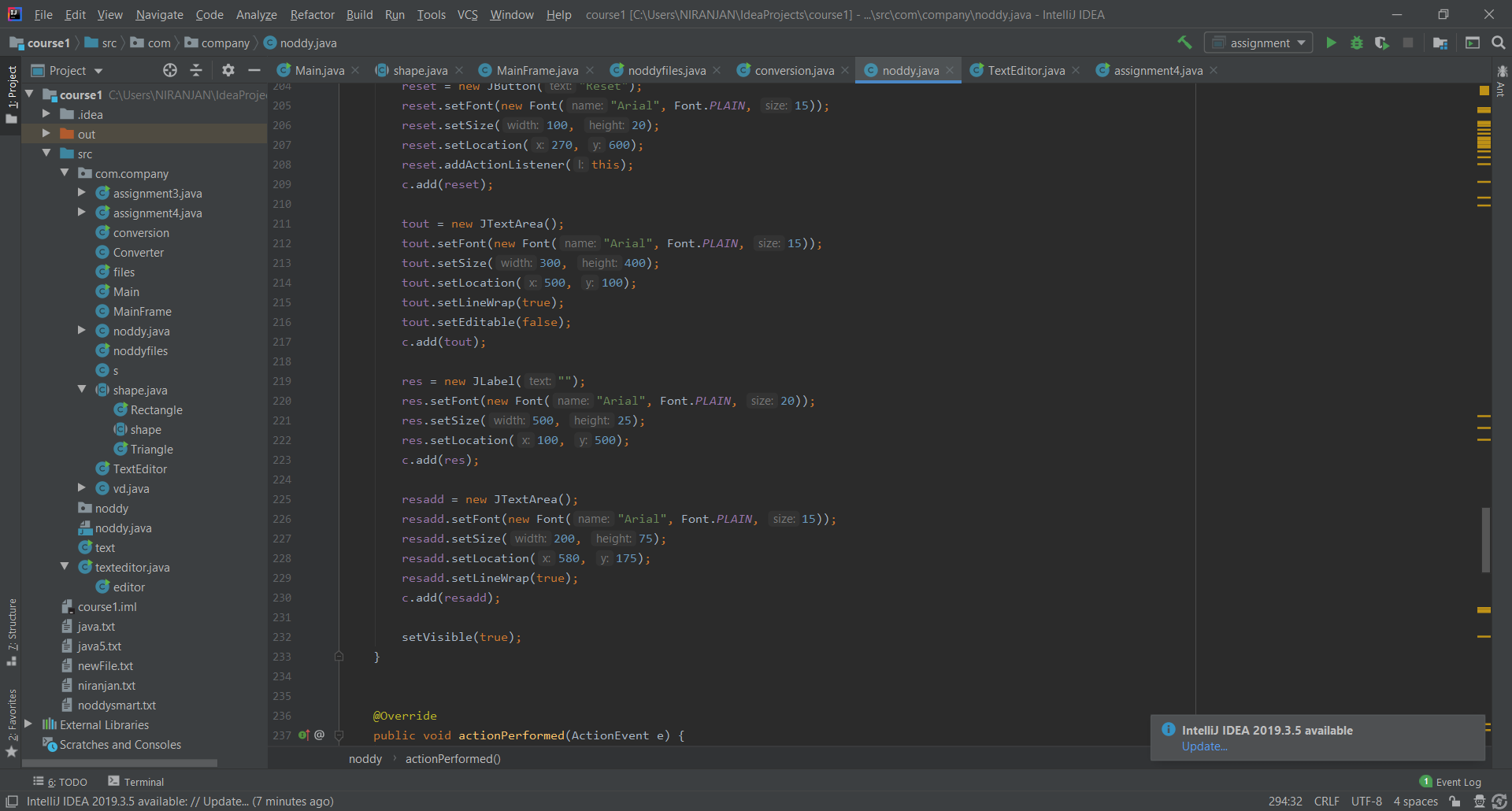


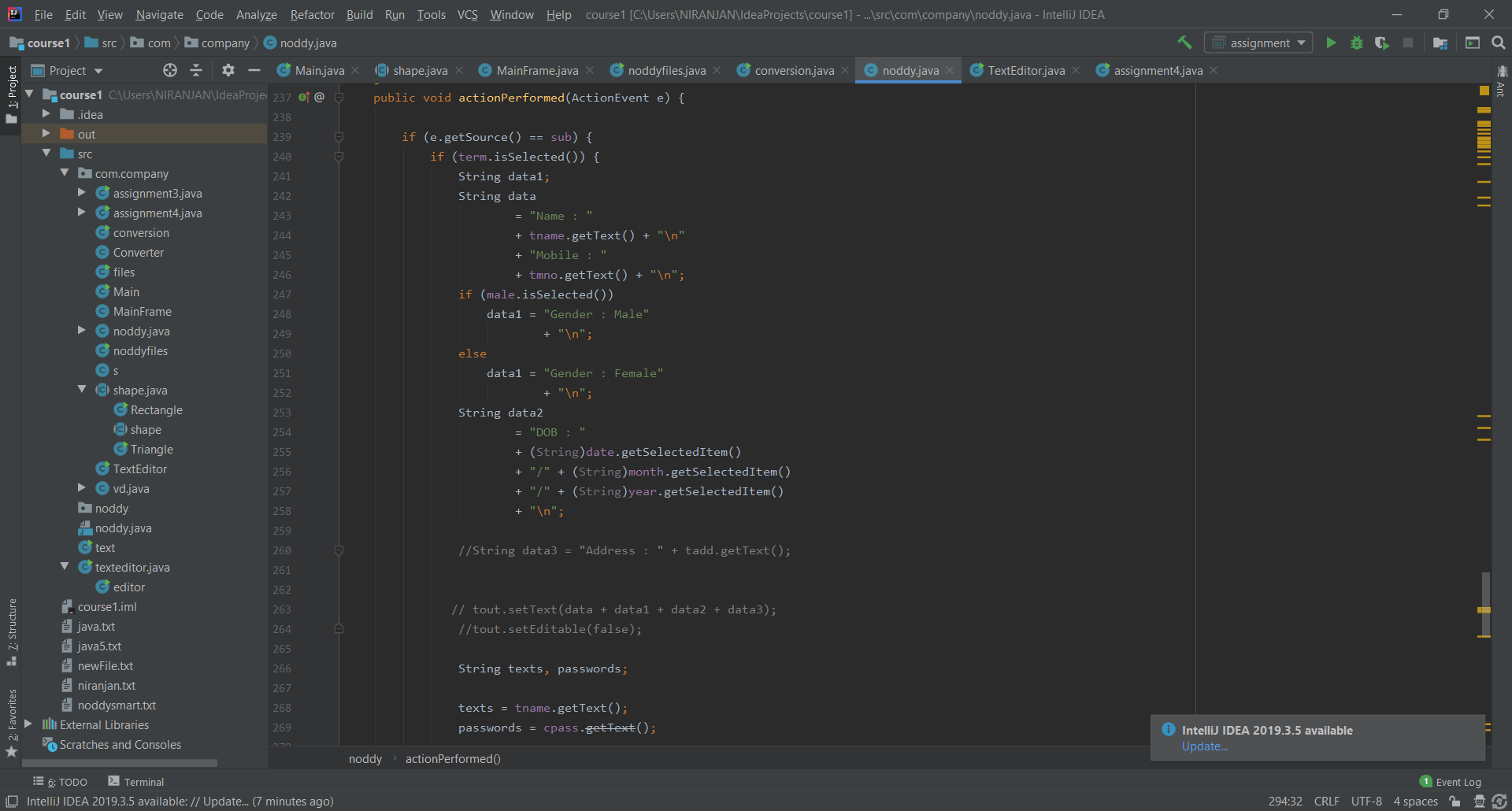


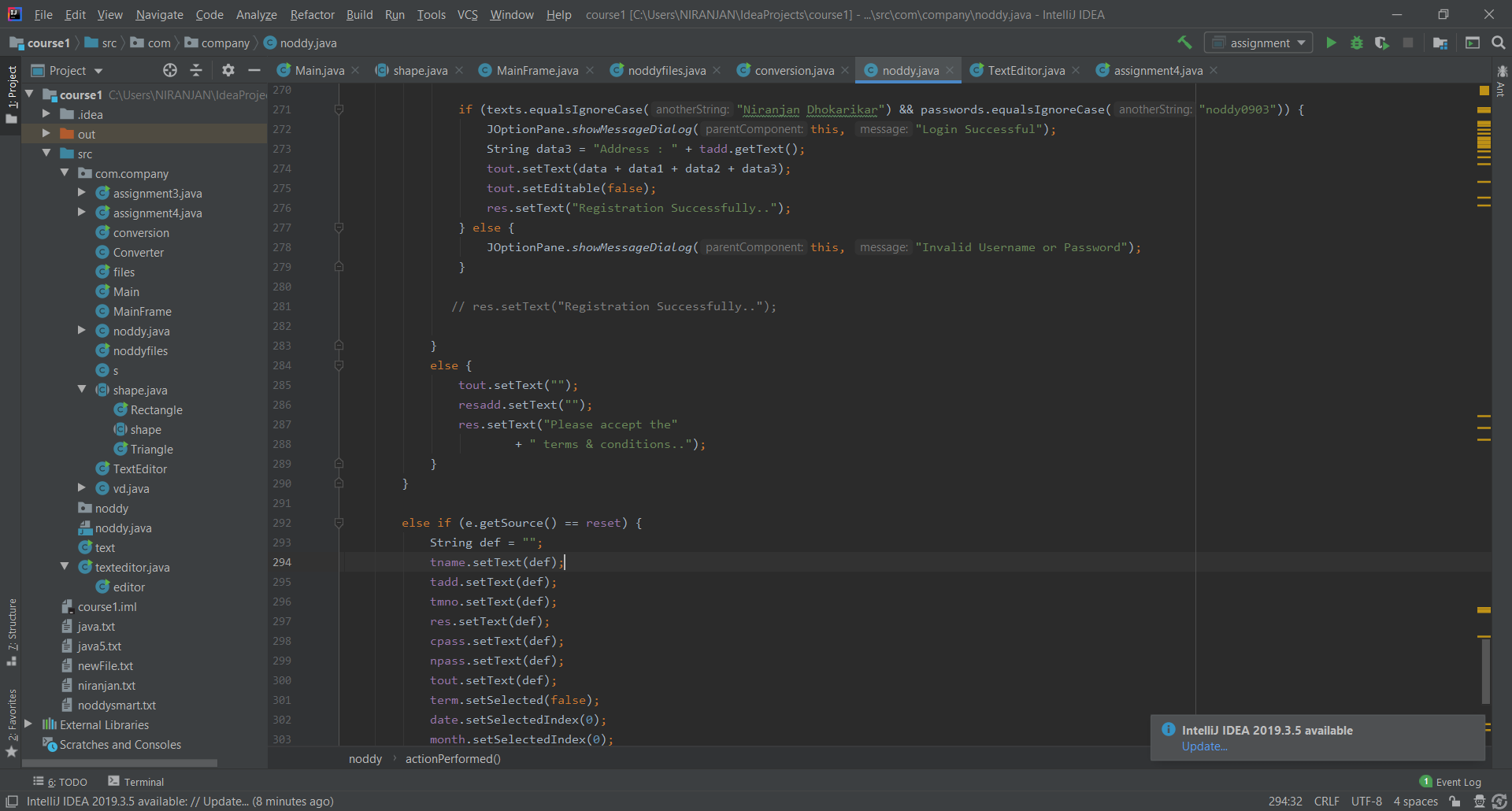


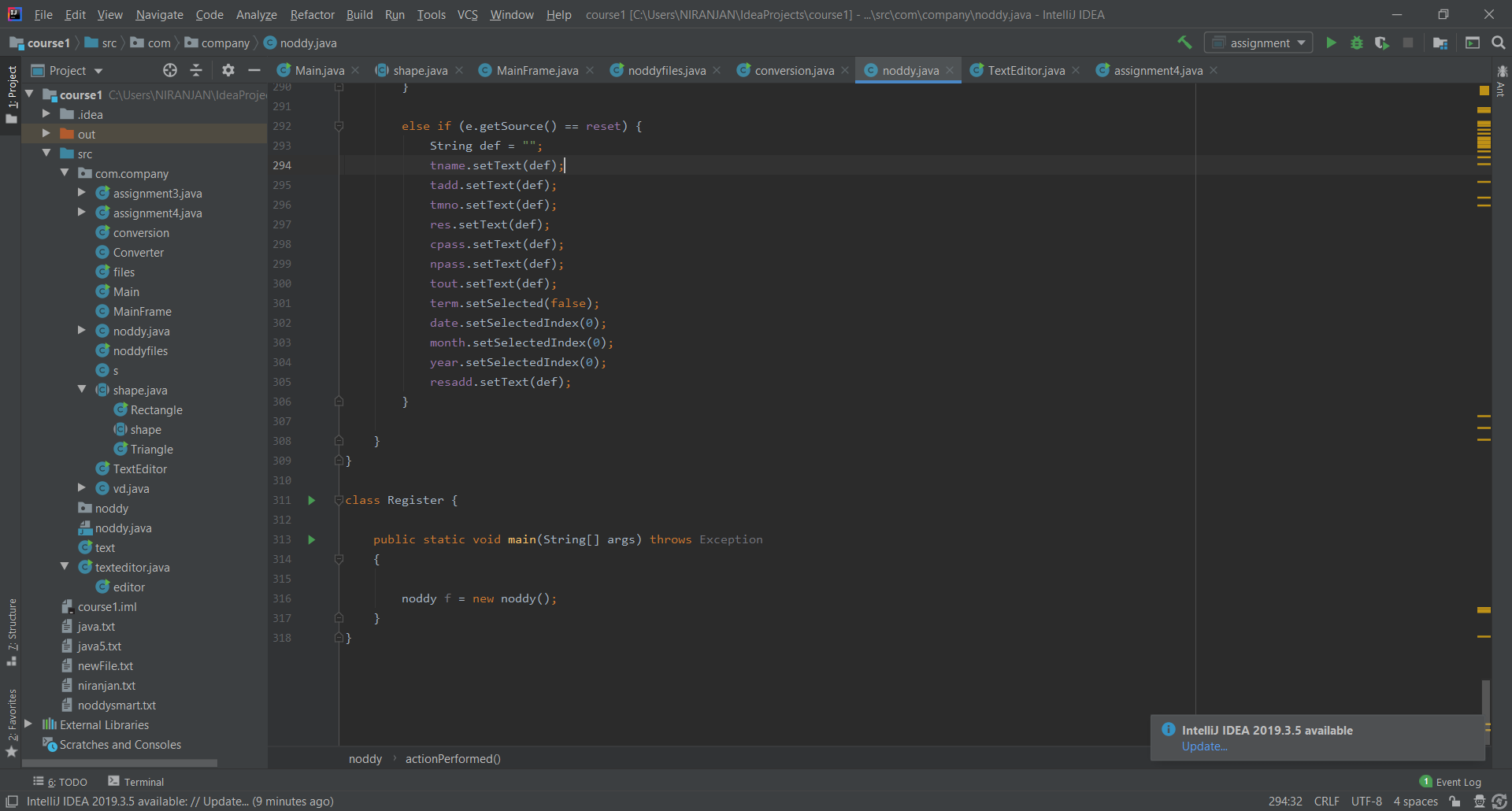












**Output of the Following Program ->**

